

Research Article

Exploring the Power and Practical Applications of K-Nearest Neighbours (KNN) in Machine Learning

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Abstract: Artificial intelligence's main component, machine learning, enables systems to learn on their own and improve performance via experience, doing away with the need for explicit programming. This cutting-edge field focuses on equipping computer programs with the ability to access vast datasets and derive intelligent decisions from them. One of the cornerstone algorithms in machine learning, the K-nearest neighbours (KNN) algorithm, is known for its simplicity and effectiveness. KNN leverages the principle of storing all available data points within its training dataset and subsequently classifying new, unclassified cases based on their similarity to the existing dataset. This proximity-based classification approach renders KNN a versatile and intuitive tool with applications spanning diverse domains. This document explores the inner workings of the K-nearest neighbours' algorithm, its practical applications across various domains, and a comprehensive examination of its strengths and limitations. Additionally, it offers insights into practical considerations and best practices for the effective implementation of KNN, illuminating its significance in the continually evolving landscape of machine learning and artificial intelligence.

Keywords: Machine learning; k-nearest neighbours; artificial intelligence; knn; cuting edge field

1 Introduction

An essential component of artificial intelligence (AI) is machine learning, which enables computers to learn on their own and improve performance through experience absorption without explicit programming. At its core, machine learning concentrates on the creation of computer programs that can not only access vast datasets but also adapt and learn from these datasets to make intelligent decisions. One of the fundamental algorithms in machine learning, known for its simplicity and effectiveness, is the K-nearest neighbours (KNN) algorithm. KNN operates on the principle of storing all available data points or cases within its training dataset and subsequently classifying new, unclassified cases based on their similarity to the existing dataset. This approach is rooted in the concept of proximity-based classification, making it a versatile and intuitive method for various applications. In the following sections, we will delve

into the mechanics of the K-nearest neighbours' algorithm, explore its applications across different domains, and examine its strengths and limitations. We will also discuss practical considerations and best practices for implementing KNN effectively, shedding light on how it contributes to the ever-evolving landscape of machine learning and artificial intelligence.

2 Related Works

Determine the separation between x and every point in your dataset. Sort the data points vour collection by becoming farther away in from x. Assume that the k nearest points have the majority label. Keep in mind that the value of k affects the results; therefore, for better results and a better model, it is recommended to test the model for multiple values of k.

Data

The UCI Glass Identification Database has ten properties, one of which is id. There are seven discrete values in the glass type response.

Attributes

Id: 1 to 214 (removed from CSV file)

RI: refractive index

Na: Sodium (unit measurement: weight percent in corresponding oxide, as are attributes

4-10)

- Si: Silicon
 K: Potassium
 Mg: Magnesium
 Ca: Calcium
 Ba: Barium
 Al: Aluminum
 Fe: Iron
 Type of glass: (Class Attribute)
 1 building_windows_float_processed
 2 building_windows_non_float_processed
 3 vehicle_windows_non_float_processed
 4 vehicle_windows_non_float_processed
- 4 vehicle_windows_non_float_processed (none in this database)
- 5 containers
- 6 tableware
- 7 headlamps

2.1 Literature Review

The provided work appears to be the beginning of a research paper or article authored by Stefan Securing, focusing on conducting content analysis based on literature reviews related to the identification of glass [1]. However, the text also mentions supply chain management (SCM)

literature reviews and discusses the importance of transparent and systematic procedures in research. It's important to note that the context of the text is somewhat unclear, as it transitions from discussing SCM literature reviews to addressing issues with the quality of literature review processes. Glass Identification review [2] provided to discusses the content of a research paper or a data analysis, highlighting the dataset, data preprocessing, and the evaluation methodology employed. It also mentions the use of specific algorithms, C4.5 and K-Means clustering, as well as the handling of missing values in the context of K-Nearest Neighbors (K-NN)[5].Here's

Dataset Description and Preprocessing:

Data preprocessing was conducted to check for missing values in the dataset. The dataset was transformed into ARFF format, a standard representation for datasets with independent, unordered instances.

Evaluation Methodology:

Here we used 10-fold Cross-validation, a common technique for evaluating models. Ten subsets of the dataset were created, with half of them being utilised for training and the other half for testing. The use of Cross-validation helps avoid overlapping test sets. Stratified cross-validation was repeated 10 times to reduce variance and provide an accurate estimate of performance [9].

Algorithms Used:

C4.5: A decision tree algorithm used for classification.

K-Means Clustering: A method for unsupervised learning that groups data according to similarities. It aims to find K clusters in the data.

K-NN (K-Nearest Neighbours): An instance-based learning algorithm that handles missing values differently from C4.5. By comparing the difference between the new instance and the current data points, K-NN addresses missing values [4]. The new instance is assigned the majority class of its nearest K neighbours. An overview of the research's data and methodology is given here, with an emphasis on the preparation of data and the application of machine learning techniques to analysis. Particular-Based Regression by Partitioning Feature Projections (RPFP), a new instance-based learning technique created for regression issues with high-dimensional data, is discussed in By Partitioning Feature Projections[3][7]. This approach seeks to obtain high accuracy on regression issues, beating the popular instance-based regression, and regression tree induction systems. RPFP is particularly effective when dealing with domains that have many missing values in the training data.

Challenges in Regression Problems: The text points out that while KNN is popular for classification, it doesn't perform as effectively in regression problems' Introduction: RPFP is introduced as a new instance-based approach that excels in regression tasks. Handling Interactions: RPFP is unique in its ability to handle interactions among features, making it highly adaptable to real-world regression problems. Main Effects vs. Interactions: The text acknowledges that in many regression scenarios, main effects are more prevalent than interactions. RPFP is designed to accommodate these situations effectively. Training Process: RPFP's training process involves storing training data as projections to the features and associating target values with feature dimensions. Instances are sorted based on their feature values for each dimension. Advantage of Local Weights: RPFP assigns lower local weights to

features, making it robust when dealing with target values in query locations. Handling Irrelevant Features: The text notes that RPFP is not significantly affected by irrelevant features, in contrast to KNN, which struggles with such features.

3. Methodology

Proposed methodology describes the dataset used in a study involving the classification of types of glass. Here's a breakdown:

3.1 Problem Statement

The problem is to predict the age of abalone (a type of marine mollusk) from physical measurements. Traditionally, abalone age determination is a time-consuming process that involves cutting the shell, staining it, and counting rings under a microscope.

The objective is to predict age using easier-to-obtain measurements, which might include physical characteristics. Additional information, such as weather patterns and location, could potentially aid in solving this problem.

3.2 Dataset Description

A comparison test was conducted to evaluate different approaches, including a rule-based system called BEAGLE, the nearest-neighbour (NN) algorithm, and discriminant analysis (DA).

The test involved classifying glass samples as either "float" glass or not.

The results for the number of incorrect answers are provided for each approach.

The study is motivated by its potential application in criminological investigations, where correctly identifying the type of glass left at a crime scene is crucial evidence.

Attribute Description:

The dataset includes the following attributes:

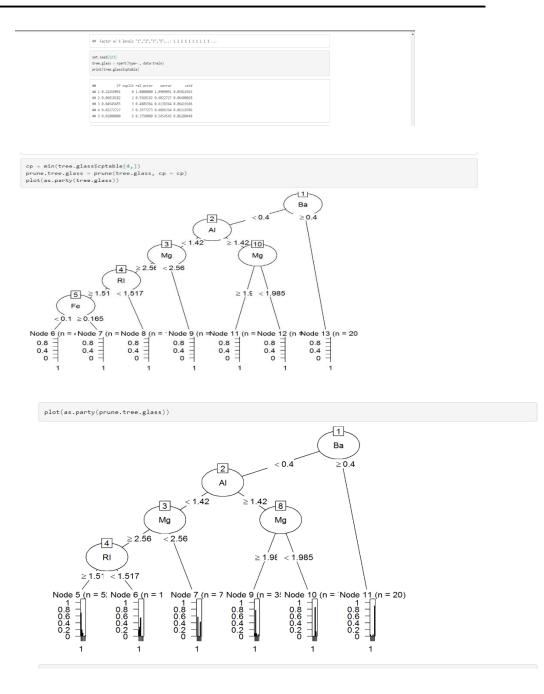
Id number: An identifier from 1 to 214,RI (refractive index),Na (Sodium, measured in weight percent in corresponding oxide),Mg (Magnesium),Al (Aluminium),Si (Silicon),K (Potassium)

Ca (Calcium), Ba (Barium), Fe (Iron).

Type of glass: This is the class attribute and includes categories such as building_windows_non_float_processed, building_windows_float_processed, vehicle_windows_non_float_processed (not present in the database), vehicle_windows_float_processed, tableware, containers, and headlamps.The dataset appears to be used for classification tasks related to the type of glass, with attributes describing its composition and refractive index.

4. Results and Discussion

4.1 Pre-processing



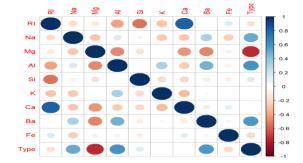
4.2 Data Analysis

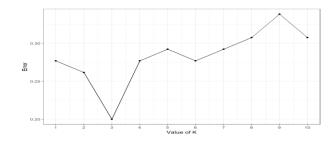
<pre>> summary(data)</pre>						
Х	V1	V2	V3	V4	V5	V6
Min. : 1	Female:1307	Min. :0.075	Min. :0.0550	Min. :0.0000	Min. :0.0020	Min. :0.0010
1st Qu.:1045	Infant:1342	1st Qu.:0.450	1st Qu.:0.3500	1st Qu.:0.1150	1st Qu.:0.4415	1st Qu.:0.1860
Median :2089	Male :1528	Median :0.545	Median :0.4250	Median :0.1400	Median :0.7995	Median :0.3360
Mean :2089		Mean :0.524	Mean :0.4079	Mean :0.1395	Mean :0.8287	Mean :0.3594
3rd Qu.:3133		3rd Qu.:0.615	3rd Qu.:0.4800	3rd Qu.:0.1650	3rd Qu.:1.1530	3rd Qu.:0.5020
Max. :4177		Max. :0.815	Max. :0.6500	Max. :1.1300	Max. :2.8255	Max. :1.4880
V7	V8	V9				
Min. :0.0005	Min. :0.0	015 old :2406				
1st Qu.:0.0935	1st Qu.:0.1	.300 Young: 364				
Median :0.1710	Median :0.2	2340 Adult:1407				
Mean :0.1806	Mean :0.2	388				
3rd Qu.:0.2530	3rd Qu.:0.3	290				
Max. :0.7600	Max. :1.0	050				

4.3 Data Splitting

	\times	V1	V2	V3	V4	V5	V6	V7	V8	V9	
2	2						0.0995				
3	3						0.2565			old	
4	4						0.2155			old	
6							0.1410				
7	7						0.2370				
9	9						0.2165			01d	
10							0.3145				
11							0.1940			old	
12	12						0.1675			old	
15							0.1675			old	
17	17						0.0950				
19	19						0.0970				
22	22						0.0800			old	
26							0.3825			old	
27							0.3945			old	
29	29						0.3940				
30	30						0.3930			b ro	
31	31						0.3935			old	
32							0.6055				
34							0.8150				
35							0.6330			old	
36	36						0.2270				
38							0.2370				
39							0.3810			old	
40	40						0.1340			old	
41							0.1865			old	
42							0.3620			old	
43							0.0315				
44	44						0.0255				
45	45						0.0175				
47	47						0.2930			old	
49							0.0755				
50	50	Female	0.525	0.425	0.160	0.8355	0.3545	0.2135	0.2450	old	

	×	×1	×2	×3	V4	×5	V6	~7	V8	~
1	- î	Male				0.5140		0.1010		Youn
5	5	Infant	0.330		0.080		0.0895	0.0395	0.0550	Adul
8	8	Female						0.1495		Youn
13	13					0.5415				01
14	14	Female	0.535	0.405	0.145	0.6845	0.2725	0.1710	0.2050	01
16	16	Male	0.500	0.400	0.130	0.6645	0.2580	0.1330	0.2400	01
18	18	Female	0.440	0.340	0.100	0.4510	0.1880	0.0870	0.1300	01
20	20	Male	0.450	0.320	0.100	0.3810	0.1705	0.0750	0.1150	01
21	21	Male	0.355	0.280	0.095	0.2455	0.0955	0.0620	0.0750	01
23	23	Female	0.565	0.440	0.155	0.9395	0.4275	0.2140	0.2700	01
24	24	Female	0.550	0.415	0.135	0.7635	0.3180	0.2100	0.2000	01
25	25	Female	0.615	0.480	0.165	1.1615	0.5130	0.3010	0.3050	01
28	28	Male	0.590	0.445	0.140	0.9310	0.3560	0.2340	0.2800	01
33	33					1.3380	0.5515	0.3575	0.3500	Your
37	37	Female	0.540	0.475	0.155	1.2170	0.5305	0.3075	0.3400	Your
46	46	Infant							0.0750	Adul
48	48					0.4605		0.1100	0.1500	Adul
51	51					0.5950			0.1900	Adul
53	53					0.5415				01
55	55								0.1100	
60	60								0.1750	
64	64								0.1000	
65	65					0.5800				
66	66					0.4800				
70	70					0.1510				
72	72					0.3530				
75	75					1.0980				01
76	76					1.0075		0.2210		
77	77			0.475		0.9440			0.3150	0
79	79	Female				0.7880		0.1595	0.2850	01
80	80	Female	0.615	0.475	0.170	1.1025	0.4695	0.2355	0.3450	01





5. Conclusion and Future Work

5.1 Future Work

The primary goal is to predict the age of abalones without the need for the time-consuming and invasive process of cutting the shell and counting rings under a microscope. Dataset: The dataset used for this project belongs to Marine Research Laboratories (MRL) in Taroona. Age Determination: Traditionally, abalone age is determined by cutting the shell, staining it, and counting the rings. This is a tedious and time-consuming task. Predictive Features: The project aims to find predictability using eight physical measurements. Some of these measurements can be obtained without harming the abalones, such as sex, length, diameter, height, and whole weight. Limitation: Certain "internal data," including the weight of viscera and shell, cannot be obtained without causing harm to the abalones, which is not acceptable. Cultivating Industry: In the abalone cultivation industry, young abalones are typically kept, while adult and old abalones are harvested. Predicting the age based on "internal data" is not practical, as it would require harming the abalones. Data Split: The dataset is divided into two parts:

"External Data": Includes attributes like sex, length, diameter, height, and whole weight, which can be obtained without harming the abalones. "Internal Data": Includes attributes like the weight of shuck, shell, and viscera, which cannot be obtained without harming the abalones.

Results: The papers findings indicate that the "external data" alone is sufficient to predict the age of abalones with nearly the same success rate as using the entire dataset. Using only the "external data" results in a simplified decision tree. The "internal data" does not provide significantly more information. This approach focuses on using non-invasive attributes to predict abalone age, making it more practical and humane for the abalone cultivation industry. This approach simplifies the age prediction process and avoids the need to harm the abalones for data collection.

6. Conclusion

Predicting the age of abalones using a variety of characteristics, such as sex, length, diameter, height, whole weight, shucked weight, viscera weight, shell weight, and the number of rings, is the aim of this paper. The project employs multiple data mining techniques to analyse the data and evaluate their performance. The overarching goal is to leverage historical data to uncover general patterns and enhance the decision-making process. This paper is acknowledged as both interesting and challenging, particularly during the analytical phase.

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